

HIMAJA

IOS Developer

Himaja

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Technical Skills

Development Tools: XCode

Programming Concepts: OOPS,Architectural
Patterns(MVC,MVVM,VIPER), Design Patterns(SingleTon)

UI/UX Knowledge: UIKIT,StoryBoards,XIB

Dependencies: CocoaPods

Networking: NSURLSession,Alamofire

Languages : Swift

Operating Systems : MacOS, Windows

FrameWorks : CocoaTouch, AVFoundation,
CoreData, UIKit, MapKit, CoreLocation

Others:AutoLayouts, Rest, JSON,Push Notifications,FireBase,App store
App submission Process.

Experience:

Capgemini / Associate

May 28-2021 - May 29-2023, Hyderabad

I have 2 years of Experience in IOS Development.

RMSI Pvt Ltd/ Engineer-GIS

April 23-2018 - Spt 7-2020, Hyderabad

I have 2.4 years of Experience as a GIS Engineer.

Education:

JNTUK/Rise College/ Btech

Oct 2013 - May 2017, Ongole

Projects:

Project Name : HSBC Malaysia

project1:

Environment : Swift, XCode

App Store Link :

<https://apps.apple.com/in/app/hsbc-malaysia/id1437876264>

Project Description:

Designed specifically for our Malaysia customers, you can
enjoy a secure and convenient mobile banking experience

with: Online banking registration on mobile – use your mobile device to easily set up and register your online banking account. All you need is either your credit card, debit card or phone banking number.

- New log on – we've taken your feedback into our new and improved way to log on!
- Secure and easy log on with a 6-digit PIN or biometrics on supported devices
- Mobile Secure Key - a faster way to bank online securely using facial or fingerprint identification, or your 6-digit PIN.
- Real Time Transactions - get real time updates of your credit card transactions
- View and download up to the latest 12 months of electronic statements
- Communications Preference - change from paper statements to digital statements with ease.

Responsibilities:

- Implementing REST Kit Web-Services.
 - Participate in requirements & design discussions.
 - Work closely with UI/UX teams and backend teams.
 - Implement the UX/UI customizations.
 - Participation in client reviews.
 - Developing the code.
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Project Name : HSBC Canada

Environment : Swift, XCode

App Store Link : <https://apps.apple.com/in/app/hsbc-canada/id1301204837>

Project Description:

Enjoy security and convenience with these great features:

- Digital Security Device and Touch ID/Face ID – for faster log on, confirming transactions like bill payments, and generating log on codes for online banking
- View account balances – view the balances of your local and globally-linked banking, credit card, mutual fund and RRSP accounts
- Send and receive money – make local and foreign currency transfers and pay bills; send money with INTERAC e-Transfer using your mobile number or email
- Mobile cheque deposit - deposit your cheques by taking a picture of it with the app.

Responsibilities:

- Implementing REST Kit Web-Services.
- Participate in requirements & design discussions.
- Work closely with UI/UX teams and backend teams.
- Implement the UX/UI customizations.
- Participation in client reviews.

Project2:

- Developing the code.
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Project : Apple Maps, USA

Client : USA,UK

Designation : GIS Engineer

Software: Fusion X

DESCRIPTION:

Apple Maps is an own project of Apple Inc. This project is basically related to the concept of navigation. The primary objective of the project is to develop maps for navigation and to obtain Geographic Information of the entire world with high accuracy and precise information. This project can be utilized as Navigation Maps in all Apple Devices. This project recently achieved a milestone by completing map creation for the United States region and heading for the Rest of World.

RESPONSIBILITIES:

Map Editor and Quality Analyst

- As a map editor and analyst, worked in different sub projects like Substrate, Naming Geo- Fix, Drive Coding(Restrictions, speeds, signage, walkability), Lane Guidance, Layer Alignment. where different attributes are to be coded to the data by image interpretation, Analyzing Drive Data, and by following Product Content Spec of individual sub projects.
 - **Substrate:** It is the base of the project where streets are digitized based on the aerial imagery. In this, image interpretation plays a vital role.
 - **Naming:** Assigning street names to data which is obtained from the Substrate project by utilizing sources given by the client.
 - **GeoFix and Drive Coding:** In this process, various attributes like Restrictions, Speeds, Walkability, Barrier Obstruction, etc., are coded for the data using Drive resources.
 - **Layer Alignment:** In this process, all layers got aligned one over another. Land cover, waterbody cover, buildings and addressing are coded for the data using Drive resources.

